

BOUNDARY CALENDAR 2024-2025

DESIGNATION	2024-2025
Days of Instruction	180
Schools Open	Tuesday, September 3, 2024
Staff Collaboration Time (Students dismissed at 2pm)	Wednesday, September 25, 2024
National Day for Truth and Reconciliation	Monday, September 30, 2024
Thanksgiving Day Statutory Holiday	Monday, October 14, 2024
Province-Wide Non-Instructional Day (NVTa)	Friday, October 25, 2024
Staff Collaboration Time (Students dismissed at 2pm)	Wednesday, October 30, 2024
School Based Non-Instructional Day	Friday, November 1, 2024
Remembrance Day Statutory Holiday	Monday, November 11, 2024
District-Wide Non-Instructional Day (Curriculum Implementation)	Friday, December 6, 2024
Schools Close for Winter Vacation	Friday, December 20, 2024
Winter Vacation Period	December 23, 2024 to January 3, 2025
Schools Reopen After Winter Vacation	Monday, January 6, 2025
School Based Non-Instructional Day	Monday, January 27, 2025
District-Wide Non-Instructional Day (NVTa)	Friday, February 14, 2025
BC Family Day Statutory Holiday	Monday, February 17, 2025
Staff Collaboration Time (Students dismissed at 2pm)	Wednesday, February 26, 2025
Schools Close for Spring Vacation	Friday, March 14, 2025
Spring Vacation Period	March 17 to 28, 2025
Schools Reopen after Spring Vacation	Monday, March 31, 2025
Good Friday Statutory Holiday	Friday, April 18, 2025
Easter Monday Statutory Holiday	Monday, April 21, 2025
Staff Collaboration Time (Students dismissed at 2pm)	Wednesday, April 30, 2025
District-Wide Non-Instructional Day (NVTa)	Monday, May 5, 2025
Victoria Day Statutory Holiday	Monday, May 19, 2025
Last Day of Classes for Students	Thursday, June 26, 2025
Administrative Day (Non-Instructional Day)	Friday, June 27, 2025
<u>École Boundary Bell Schedule</u> 08:50 – Entrance Bell 08:53 – First Instructional Period 10:20 – Recess 10:40 – Second Instructional Period 12:00 – Lunch Eat. 12:20 – Lunch Play Bell 12:47 – End of Lunch Outside 12:52 – Third Instructional Period 15:00 – Class Dismissed Instructional Time is 295 minutes per day.	