



AFK ArtReach Video: Paper Playgrounds

Activity:

In this video an AFK art teacher shares an activity in which students create paper sculptures inspired by the artwork of Gordon Smith. Students observe the built and natural environment as they draw outdoors. They then experiment with paper sculpture techniques and build a sculpture representing their dream play environment.

Inquiry Question:

What does your dream play environment look like?

Big Ideas:

Designs grow out of natural curiosity and play (**Applied Design, Skills, and Technologies**)
Engagement in the arts creates opportunities for inquiry through purposeful play (**Arts Education**)

Pre-Class Preparation:

The teacher will need to prepare the following materials prior to the activity:

- Computer and projector to display video in class
- White 10" x 10" sheet of construction paper (1 per student)
- 3-4 crayons per student
- scissors
- white glue
- glue spreaders or glue brushes
- lids or containers for glue
- 10" x 10" piece of cardboard or thick paper (i.e. poster board) (1 per student)
- several colours of construction paper cut into 1" and 2" strips
- OPTIONAL: 1 sheet of 12" x 18" thick white paper (i.e. cardstock or poster board) (1 per 2 students)
- OPTIONAL: 1" and 2" strips of construction paper in 1 colour
- OPTIONAL: 1 sheet of 12" x 18" white paper to paint (i.e. kraft paper) (1 per 2 or more students)
- OPTIONAL: paints (i.e. tempera paints), paint brushes, water pots

First Peoples Principles of Learning

- Learning is holistic and focused on a sense of place.

Curricular Competencies: What students will DO

Students will be able to use the following creative process(es):

- Create a designed play environment making use of techniques and tools for building 3D paper sculptures (**Applied Design, Skills, and Technologies, K-3**)
- Generate ideas for a play environment based on experiences, observations, imagination, and interests (**Applied Design, Skills, and Technologies, Grades K-3**)
- Demonstrate a design by showing it to others and telling the story of designing and making (**Applied Design, Skills, and Technologies, Grades K-3**)
- Describe and respond to visual artworks and express ideas about visual art (**Arts Education, Grades K-3**)
- Create a drawing and a paper sculpture using ideas inspired by observation, imagination, experimentation, and purposeful play (**Arts Education, Grades K-3**)

Concepts and Content: What students will KNOW

Students will know the following concepts and content:

- Elements and principles of art and design including line, shape, texture, and colour (**Arts Education, Grades K-3**)
- Students will know and make use of the processes and materials required for creating 3D paper sculptures (i.e. bending, folding, gluing, curling, cutting, etc.) (**Arts Education, Grades K-3**)

Core Competencies (suggested questions for reflection)

- COMMUNICATION: What lines and shapes did you draw when looking at the natural environment and play structures? How did you incorporate these lines and shapes into your dream play environment?
- THINKING: How would people move through your dream play environment?
- PERSONAL AND SOCIAL: How would you feel if you jumped into the Gordon Smith painting, *Tangled Beach*? How would you feel if you could play inside your paper sculpture?

Suggested Descriptive Feedback

- Nora contributes her ideas about works of visual art to the group and asks thoughtful questions.
- Nora uses processes and tools required for creating 3D paper sculptures including cutting, folding, and gluing.
- Nora uses strategies for generating design ideas. She has used her own experiences, observations, imagination, and interests to design and create a 3D paper play environment.